asynDriver: An Interface Between EPICS Drivers and Device Support

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Advanced Photon Source

References

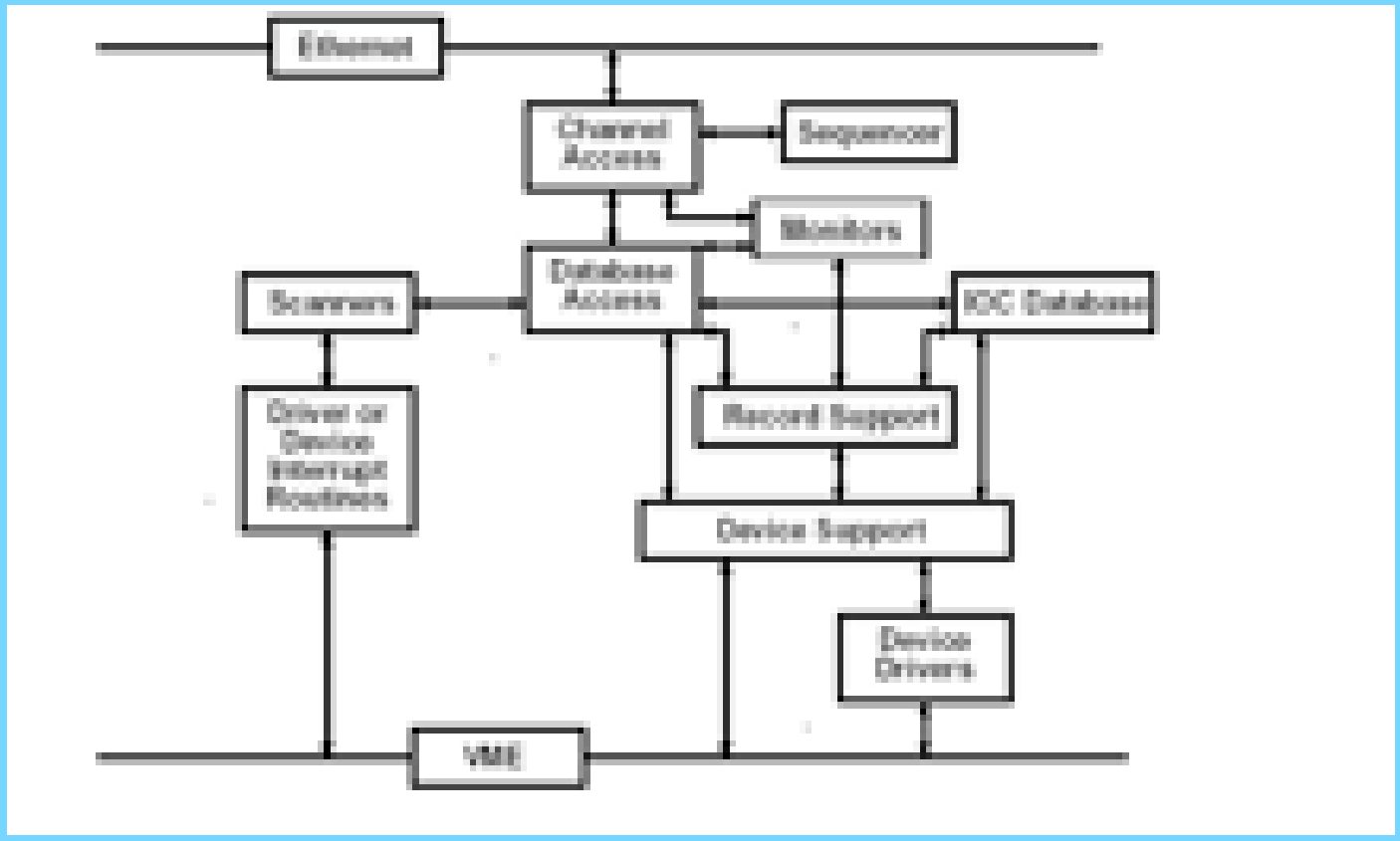
- This talk is short version of
  - http://www.aps.anl.gov/aod/bcda/epicsgettingstarted/iocs/ASYN.html
- asynDriver is available at
  - http://www.aps.anl.gov/epics/modules/soft/asyn

What is asyn and why to we need it?

Motivation

- Standard EPICS interface between device support and drivers is only loosely defined
- Needed custom device support for each driver
- asyn provides standard interface between device support and device drivers
- And a lot more too!

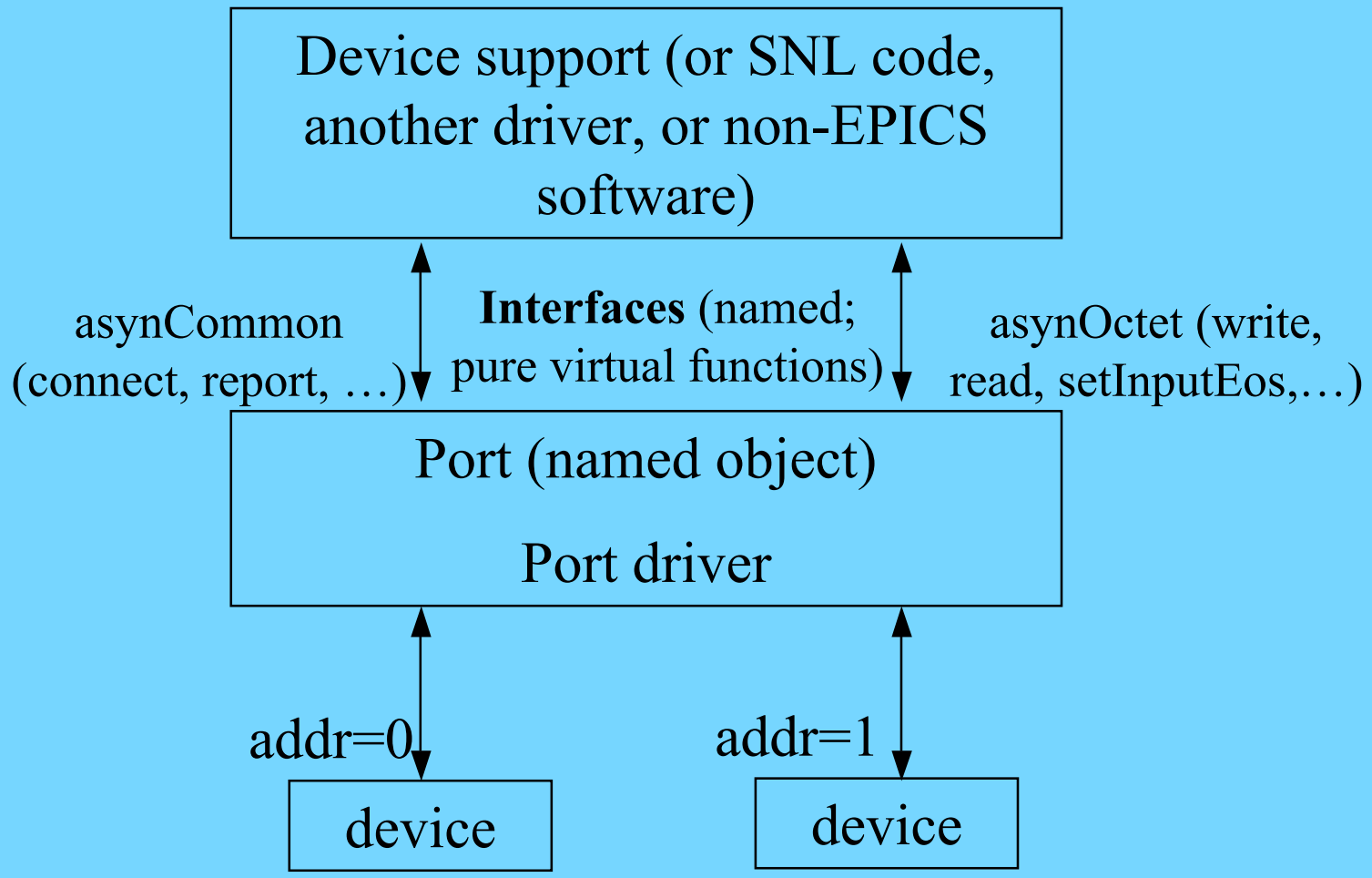
EPICS IOC architecture



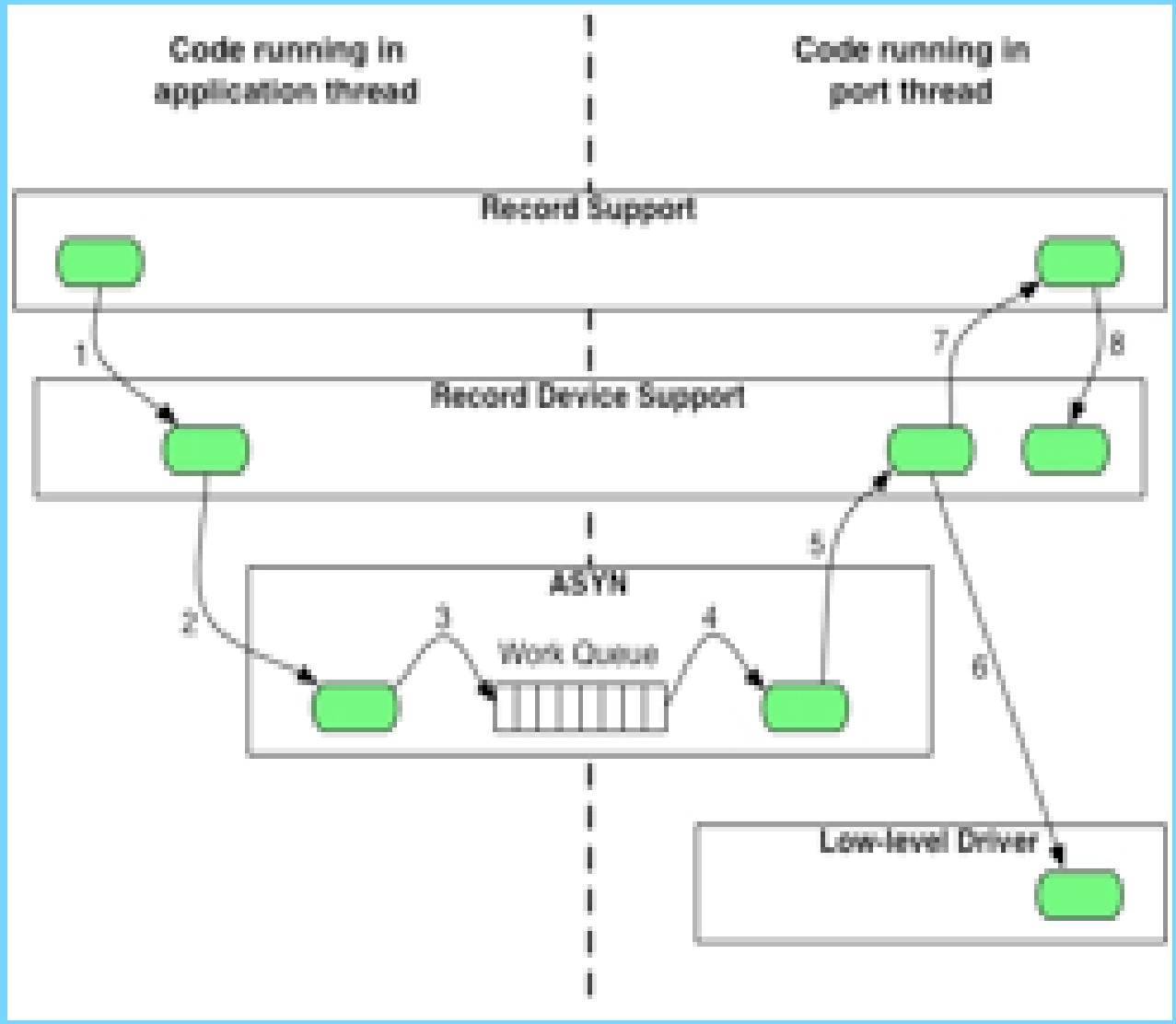
History – why the name asynDriver

- The initial releases of asynDriver were limited to "asynchronous" devices (e.g. slow devices)
  - Serial
  - GPIB
  - TCP/IP
- asyn provided the thread per port and queuing that this support needs.
- Current version of asynDriver is more general, synchronous (non-blocking) drivers are also supported.
- Device support written as though asynchronous

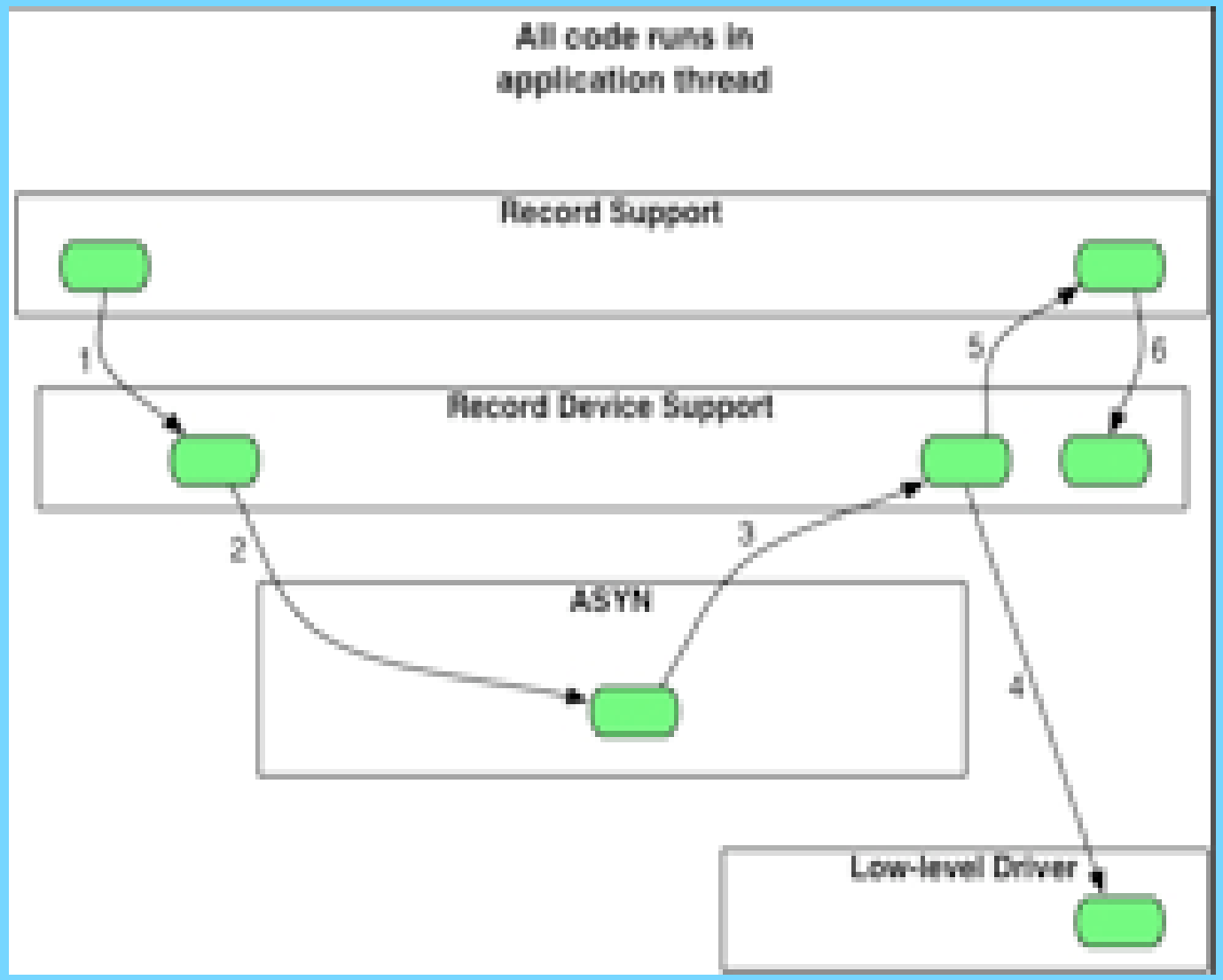
asynDriver Architecture



Control flow – asynchronous driver



Control flow – synchronous driver



asynManager – Methods for drivers

- registerPort
  - Flags for multidevice (addr), canBlock, isAutoConnect
  - Creates thread for each asynchronous port (canBlock=1)
- registerInterface
  - asynCommon, asynOctet, asynInt32, etc.
- registerInterruptSource, interruptStart, interruptEnd
- interposeInterface
- Example code:

```
status = pasynManager->registerPort(portName,
                                    ASYN_MULTIDEVICE, /*is multiDevice*/
                                    1,  /*  autoconnect */
                                    0,  /* medium priority */
                                    0); /* default stack size */
status = pasynManager->registerInterface(portName,&pPvt->common);
pasynManager->registerInterruptSource(portName, &pPvt->int32,
                                      &pPvt->int32InterruptPvt);
```

asynManager – Methods for Device Support

- Create asynUser
- Connect to device, i.e. to port driver
- Queue request for I/O to port
  - asynManager calls callback when port is free
    - Will be separate thread for asynchronous port
  - I/O calls done directly to interface methods in driver
    - e.g. pasynOctet->write()
- Example code:

```
 /* Create asynUser */
pasynUser = pasynManager->createAsynUser(processCallback, 0);
status = pasynManager->connectDevice(pasynUser, pPvt->portName, pPvt->addr);
pasynInterface = pasynManager->findInterface(pasynUser, asynInt32Type, 1);
...
 status = pasynManager->queueRequest(pPvt->pasynUser, 0, 0);
...
 status = pPvt->pint32->read(pPvt->int32Pvt, pPvt->pasynUser, &pPvt->value);
```

asynManager – asynUser

- asynUser data structure. This is the fundamental "handle" used by asyn.

```
asynUser = pasynManager->createAsynUser(userCallback
   process,userCallback timeout);
asynUser = pasynManager->duplicateAsynUser)(pasynUser,
   userCallback queue,userCallback timeout);
typedef struct asynUser {
    char *errorMessage;
    int errorMessageSize;
    /* The following must be set by the user */
    double       timeout;  /*Timeout for I/O operations*/
    void         *userPvt;
    void         *userData;
    /*The following is for user to/from driver communication*/
    void         *drvUser;
    /*The following is normally set by driver*/
    int          reason;
    /* The following are for additional information from method
   calls */
    int          auxStatus; /*For auxillary status*/
}asynUser;
```

Standard Interfaces

Common interface, all drivers must implement

- asynCommon: report(), connect(), disconnect()

I/O Interfaces, most drivers implement one or more

- All have write(), read(), registerInteruptUser() and cancelInterruptUser() methods
- asynOctet: writeRaw(), readRaw(), flush(), setInputEos(), setOutputEos(), getInputEos(), getOutputEos()
- asynInt32: getBounds()
- asynInt32Array:
- asynUInt32Digital:
- asynFloat64:
- asynFloat64Array:

Miscellaneous interfaces

- asynOption: setOption() getOption()
- asynGpib: addressCommand(), universalCommand(), ifc(), ren(), etc.
- asynDrvUser: create(), free();

asynRecord

- New EPICS record that provides access to most features of asyn, including standard I/O interfaces
- Applications:
  - Control tracing (debugging)
  - Connection management
  - Perform interactive I/O
- Very useful for testing, debugging, and actual I/O in many cases

Tracing and Debugging

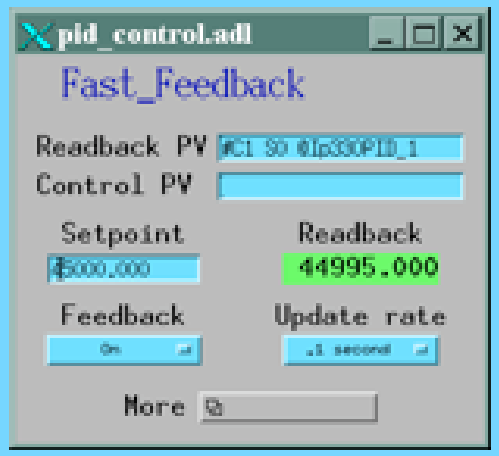
- Standard mechanism for printing diagnostic messages in device support and drivers
- Messages written using EPICS logging facility, can be sent to stdout, stderr, or to a file.
- Device support and drivers call:
  - asynPrint(pasynUser, reason, format, ...)
  - asynPrintIO(pasynUser, reason, buffer, len, format, ...)
  - Reason:
    - ASYN_TRACE_ERROR
    - ASYN_TRACEIO_DEVICE
    - ASYN_TRACEIO_FILTER
    - ASYN_TRACEIO_DRIVER
    - ASYN_TRACE_FLOW
- Tracing is enabled/disabled for (port/addr)

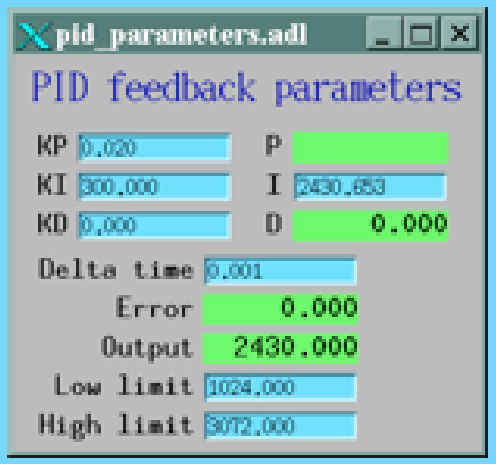
Current port Drivers

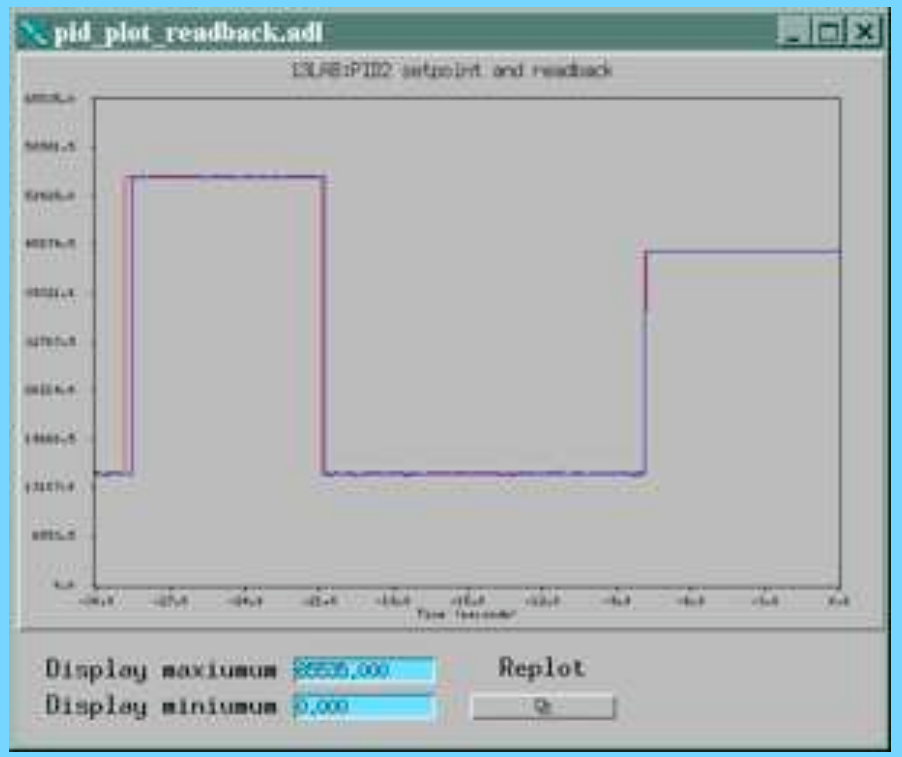
- Unix/Linux/vxWorks/cygwin serial ports
- TCP/IP sockets
- GPIB via National Instruments VME, Ethernet/GPIB devices, Ip488 Industry Pack modules
- VXI-11
- IpUnidig digital I/O (Industry Pack). Supports interrupts.
- dac128V digital-to-analog (Industry Pack)
- Ip330 analog-to-digital (Industry Pack). Supports interrupts.
- Canberra AIM multi-channel analyzer and ICB modules (Ethernet)
- XIA DXP DSP spectroscopy system (CAMAC, EPP, PXI soon)
- APS quad electrometer (VME). Supports interrupts.
- epid record fast feedback (float 64 with callbacks for input, float64 for output)
- Mca fast-sweep (Int32Array with callbacks)

Fast feedback device support (epid record)

- Supports fast PID control
- Input: any driver that supports asynFloat64 with callbacks (e.g. callback on interrupt)
- Output: any driver that supports asynFloat64.
- In real use at APS for monochromator feedback with IP ADC/DAC, and APS VME beam position monitor and DAC
- >1kHz feedback rate







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Summary- Advantages of asynDriver

- Drivers implement standard interfaces that can be accessed from:
  - Multiple record types
  - SNL programs
  - Other drivers
- Generic device support eliminates the need for separate device support in 90% (?) of cases
  - synApps package 10-20% fewer lines of code, 50% fewer files with asyn
- Consistent trace/debugging at (port, addr) level
- asynRecord can be used for testing, debugging, and actual I/O applications
- Easy to add asyn interfaces to existing drivers:
  - Register port, implement interface write(), read() and change debugging output
  - Preserve 90% of driver code
- asyn drivers are actually EPICS-independent. Can be used in any other control system.